

Series APRISCATOLA

THE VOICES OF THE WORLD'S GAME (VOCI DEL MONDO IN GIOCO)

Six stories told by girls and boys of foreign countries and a game to remember and tell new stories.



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 Illustrations by: **M. Celija, E. Daviddi, P. La Porta, B. Landmann, O. Monaco, S. Mulazzani, M. Olivotto, V. Petrone, M. Tanco**

The game kit contains:
 Six bilingual books,
 an information guide with the instructions for playing the game, four player tokens and a die to be assembled

Box size
 Closed 35 x 25 cm,
 open 100 x 70 cm

Age: **6-10 years**
56,00 euros

Patented format

The big box contains many different worlds, joined by an only magic language: the one of the fairy-tale.

Different ways of thinking, of expressing oneself or dreaming mix and meet each other that is multicultural. 'The voices of the world's game' is a game about multicultural narrative through stories from Albania, Italy, Morocco, Romania and Gypsy tradition. Stories have been collected during workshop held with boys and girls from different

communities.

The game intends to examine carefully stories and their original countries and help children to remember and tell new stories.

The game belongs to **STORIEVASIVE** project conceived and realized by Carthusia in collaboration with some associations and institutions.